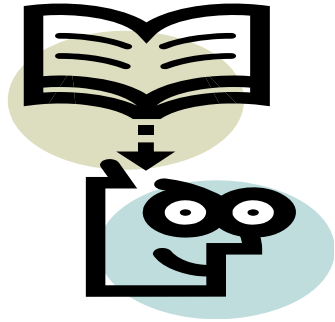


SKIPP: Character Analysis & Traits



Essential Questions

- WHAT IS A CHARACTER?
- WHAT ARE CHARACTER TRAITS?
- WHAT IS CHARACTERIZATION?

Learning Intention / Overview

Every good story is written around what is called Story Elements. These elements are interlocked and guide the story from the beginning to the end. Students will identify the 5 story elements; character, setting, plot, conflict, and theme from the book SKIPP by Mr. Roses. Identifying story elements are useful in assisting readers in building an understanding of the text.

Methods / Teaching Strategies

- Oral Discussion
- Personalized Learning
- Locating Key Details in a Text

Assessment of Learning

- Story Elements Concept Map; Characterization worksheet; Putting the Clues Together – Who is SKIPP? Worksheet (Provided)

ELA CCSS RL.3.3 Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events.

CCSS.ELA-LITERACY.RL.3.5

Refer to parts of stories, dramas, and poems when writing or speaking about a text, using terms such as chapter, scene, and stanza; describe how each successive part builds on earlier sections.

Key Learning Areas

Reading
Comprehension

Concepts Taught

Character Analysis &
Traits

Target Age

3rd grade students

Duration

1 x 60 minute Session

You will need:

- ❖ *SKIPP*, the book
- ❖ Story Elements Concept Map
- ❖ Characterization in *SKIPP*
- ❖ Putting the Clues Together – Who is SKIPP?
- ❖ SKIPP Needs Help Printout



Teaching Instructions

Students gain insight and understanding of a text when exploring the different story elements that make each story unique. The major elements of a story include character, setting, plot, conflict, and theme.

1. Use the following chart to discuss the five most often used Story Elements with examples from SKIPP. (Discuss each definition/description before having students complete the graphic organizer). Use the examples to discuss students' responses.

STORY ELEMENT	DEFINITION OR DESCRIPTION	EXAMPLES
Character(s)	Who the story is about? Characters can be real or make-believe depending on the genre. Characters can be people, animals, or inanimate objects (things).	SKIPP SKIPP's mom SKIPP's dad Player One Player Two SKIPP's Coach
Setting	When (time) and where (place) a story takes place. Many novel length books have more than one setting.	SKIPP'S home On the blue boat The soccer stadium During the morning/afternoon/night
Plot	Events that happen in the story. Usually involves actions, and climax (most important/exciting event).	SKIPP has a dream to be a soccer player. He wants to be a soccer star and is excited about getting started. He uses his imagination to visualize his dream. When two players ask him to practice with them, his excitement reaches its highest point in the story. He has a shot to make his dreams a reality. After a good scrimmage game, the coach asks him to be a part of their team the next year.
Conflict (solution)	A problem or issue that one or more characters have to solve. (answer or how a conflict is solved)	Explain to students that there is no conflict in the story. The story is happy and upbeat and SKIPP has success because he sets his mind to being successful and reaching his goals. SKIPP is a boy with a dream who works towards it and in return, finds some luck in his efforts.
Theme	Message or lesson taught in the story.	Creating a dream; using imagination; being enthusiastic



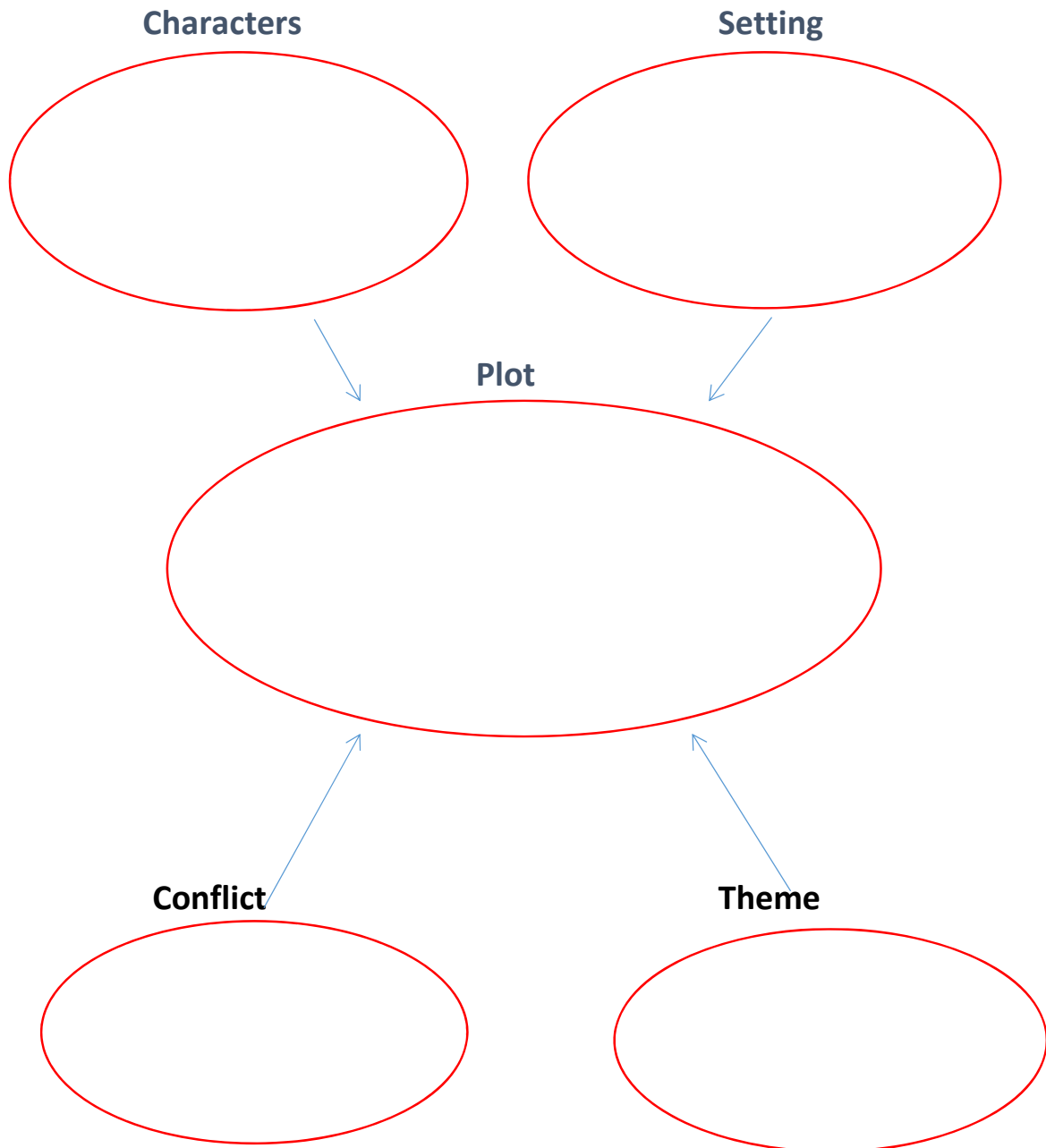
Teaching Instructions cont.

2. Explain to students that more can be learned about each character by looking at characterization. Define characterization as how the author creates the character based on their actions, thoughts, words, and appearances.
3. Ask students to reveal some key details about SKIPP. Re-read the book to them. As you read, have the students take notes on the Characterization sheet, recording key pieces of information related to the character, SKIPP. (Explain that the students will not complete the analysis column at this time.)
4. Have students share some of the information they recorded.
5. After students have had time to record evidence from the book about SKIPP's thoughts, words, actions, and appearance, have them consider what this reveals about SKIPP. In the analysis section have them write down what they learn about SKIPP based on the thoughts, words, actions, and appearance details they have recorded from the book.
6. Discuss students' analysis related to SKIPP's character. Have students write a paragraph about SKIPP's, using their information from the Characterization sheet. Their paragraph will discuss how Mr. Roses used clues in the book to develop the character.



Directions: You are to fill in the graphic organizer with story elements using the book *SKIPP*.

Story Elements Concept Map



SKIPP has no conflict. Do you know why? Write your answer inside the circle.



Characterization in *SKIPP*



SKIPP	Part of Characterization	Analysis
	Thoughts	
	Words	
	Actions	
	Appearance	

Putting the Clues Together: Who is SKIPP?



Directions: In the space provided, write a paragraph about SKIPP. Use information from the Characterization sheet to build your paragraph.



SKIPP Needs Help

Directions: SKIPP kept a diary of the important events in his story. Unfortunately, he dropped the pages. Help SKIPP put the pages in the correct order. Cut out each page and glue it in the correct order on a clean sheet of paper.

SKIPP kicks the ball outside the stadium.

The Coach offers for SKIPP to join the team next year.

SKIPP talks with Pop as he's driving the boat.

SKIPP meets two players from The Great Oaks.

SKIPP plays a scrimmage game with the great oaks.

SKIPP goes to a game.

SKIPP goes to a soccer game.

SKIPP roams around the town of Jerome.

